

APPLICATION
FOR
UNITED STATES LETTERS PATENT

TITLE: INTEGRATED ACCESS POINT NETWORK DEVICE

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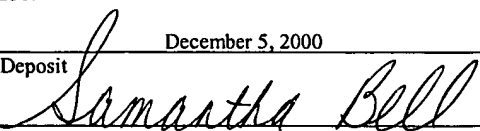
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INTEGRATED ACCESS POINT NETWORK DEVICE

Cross-Reference to Related Applications

This application claims the benefit of U.S. Provisional Applications No. 60/172,910 filed December 21, 1999, No. 60/172,905 filed December 21, 1999, and
5 No. 60/211,010 filed June 12, 2000. These applications are incorporated herein by reference.

Background

This invention relates to policy-based data communication over a communication link.

10 Referring to FIG. 1, in typical configurations in which a wide area network (WAN) 110, such as the Internet, couples a number of geographically separated site 150, each site is coupled to WAN 110 over a limited capacity data link 122. For example, data links 122 that are limited to 1.5 Mb/s (T1 rate) are common. Some sites 150, may be configured with a relatively higher capacity data link, for example if that site is the
15 location of server computers or other resources that are accessed by client computers from many locations. At each site, a router 120 provides access to data link 122 and provides a high-speed data link 124 to a local area network (LAN) 130 to which a number of computers 140 are coupled over high-speed links 142. A typical LAN 130 operates at 10 Mb/s or 100 Mb/s. In general, computers 140 can supply data to router
20 120 at a higher rate than can be supported by data link 122 coupling router 120 to WAN 110, resulting in congestion at router 120. Router 120 queues the outbound data, and if it exceeds its capacity for queuing data it will discard data. Some transport layer protocols, such as TCP/IP provide a mechanism for congestion control by which each session is limited in the amount of un-acknowledged data a computer is permitted to send on a
25 communication session.

One approach to mitigating the effects of congestion is to assign priorities to different classes of data packets that pass through router 120 over data link 122, and to provide preferential service to higher priority packets. For example, packets that are part of an interactive application may be assigned a higher priority than packets that are part
30 of a bulk file transfer between sites. A particular approach to prioritization involves categorizing and queuing packets as they arrive at router 120 from the LAN side. Each flow is assigned a different queue. Queues are serviced according to their priority, and flows of the same priority are give a fair share of the available capacity on data link 122.

A detailed discussion of such prioritization approaches can be found in "Quality of Service Networking", Internetworking Technologies Handbook (2nd ed), Ch. 46, Cisco Systems 1998.

5 Sites often host proxy applications that provide a link between client applications executing on computers at a site and server applications executing at other sites. One type of proxy application is an HTTP proxy. "Web" client applications communicate with the proxy application, which in turn makes requests to web server applications on the behalf of the client applications. From the point of view of the server applications, the communication originates from the proxy application rather than the client
10 applications. HTTP proxy servers can provide additional services such as caching frequently-requested data so that client requests may be fulfilled using cached data rather than having to communicate over the WAN.

Summary

15 In a general aspect, the invention is a device integrates traffic monitoring, policy configuration and enforcement, and proxy services within the device. The policies can affect both prioritization of data as well as allocation of communication bandwidth.

In a first aspect, in general, the invention is a method for processing communication. The communication is processed in a communication device that has a first interface and a second interface. Data packets are accepted at the first interface. For
20 each accepted packet, one of a number of classes of data flows is identified as being associated with that packet. At least some of the accepted packets are queued according to the identified class. The accepted packets are then transmitted from the second communication interface according a policy for priority and bandwidth allocation associated with the classes of data flows.

25 The invention can include one or more of the following features.

Identifying the class of data flows includes examining network layer addressing data in the accepted packet.

Examining network layer addressing data includes identifying destination network layer addresses of the packets.

30 Identifying the class of data flows includes examining application layer data in the packets.

At least some of the accepted packets are passed to a proxy application hosted in the communication device.

The destination network layer addresses for the accepted packets that are passed to the proxy application are addresses of devices other than the communication device and that are accessible through the second interface. In this way, packets are intercepted by the communication device without necessarily being addressed to the communication device by the originators of the packets.

Information in the packets passed to the proxy application is transmitted from the second interface in packets with source network layer addresses associated with the communication device.

Information in the packets passed to the proxy application is transmitted from the second interface in packets with source network layer addresses equal to the source network layer addresses of corresponding accepted packets.

For the packets that are passed to the proxy application, records associated with the accepted packets are queued. Packets are transmitted from the proxy application according to the queued records.

The communication device communicates with devices over the first interface and the second interface as a link-layer bridge.

The accepted packets are transmitted without modification of their source and destination network layer addresses.

A specification of the policy is accepted using a graphical user interface.

Data related to the utilization of bandwidth allocated to the classes of data flows is displayed on the graphical user interface.

The device is operated in a second mode in which packets are passed between the first interface and the second interface without modification.

Operating in the second mode further includes monitoring the packets passing between the first interface and the second interface.

Monitoring the packets includes identifying a class of data flows associated with each packet.

The device is operated in a third mode in which the first interface and the second interface are directly connected.

The device switches to the third mode in the event of a fault at the communication device.

In another aspect, in general, the invention is a communication device. The device includes a number of network interfaces, including a first network interface, and a second network interface. The communication device is configured to pass packets belonging to a plurality of classes of data flows between the network interfaces according to a programmable policy. The device includes a number of queues, each associated with

a different one of the classes of data flows. These queues are used to accept packets from the first network interface. The device also includes configuration data, which includes a configurable policy for the classes of data flows. The configurable policy for a flow includes a bandwidth parameter and a priority parameter. The device also includes a scheduler for determining when to dequeue data packets queued in the queues. The scheduler is configured according to the bandwidth parameters and the priority parameters for the classes of data flows.

The invention can include one or more of the following features.

The device includes the capability to function as a data link layer bridge when passing data packets between the network interfaces.

A proxy application for processing data accepted at the first interface is included in the device.

The device further includes a cache for servicing requests in data processed by the proxy application.

The device includes a bypass switch for coupling the first interface to the second interface in a second operating mode.

The bypass switch includes a hub for coupling the first interface to both the second interface and to a processor of the communication device. In this way, data passing between the first interface and the second interface can be monitored by the communication device without modifying the communication.

The invention includes one or more of the following advantages.

Integrating bandwidth management and prioritization in a single device can simplify administration of the device.

By acting as a data link layer bridge, a device that functions according to the invention can be inserted into a data path without reconfiguring network and higher layer software at devices that use the data path.

Proxy applications hosted in the communication device can intercept ("hijack") communication without it being explicitly addressed to the device. Therefore, client applications do not have to be specifically configured to make use of the proxy applications.

Additional aspect, features and advantages are apparent from the following description, and from the claims.

Description of Drawings

FIG. 1 is a block diagram that illustrates a number of sites coupled over a wide area network;

FIG. 2 is a block diagram that illustrates a number of sites coupled over a wide area network according to the present invention;

FIG. 3 is a block diagram that illustrates components of an access device;

FIG. 4 is a block diagram that illustrates logical elements of an access device;

5 FIG. 5 is a block diagram that illustrates elements of a packet processor;

FIG. 6 is a diagram that illustrates queues that hold packets;

FIG. 7 is a diagram that illustrates proxy applications;

FIG. 8 is a diagram illustrating a monitoring interface screen

FIG. 9 is a diagram illustrating a policy configuration screen; and

10 FIG. 10 is a block diagram of an access device that incorporates a bypass switch.

Description

Referring to FIG. 2, a wide area network (WAN) 110 couples a number of sites 250, which are configured according to the present invention to each include an access device 220. Such access devices are applicable to a wide variety of types of WANs.

15 WAN 110 can be, for example, a network such as the public Internet. WAN 110 can also be a private data network serving multiple distributed sites. Such a private network can be, for example, based on frame-relay or virtual network techniques. Also, although described below in the context of an Internet Protocol (IP) based WAN, the invention is also applicable to other network protocols.

20 Access device 220 is coupled on the data path of data leaving or arriving at the site. In this embodiment the access device is connected between router 120 and LAN 130. Access device 220 is a device that monitors traffic flowing through it, implements a user interface for setting configurable policies based on the characteristics of the monitored traffic, and enforces the configured policies. This embodiment of the access
25 device is referred to as an “appliance” to reflect its ease of installation and configuration. For instance, as is discussed further below, other computers and networking devices do not necessarily have to be reconfigured when access device 220 is introduced at a site 250.

In general, the policies that are enforced by access device 220 relate to allocation
30 and use of communication resources related to communication passing between LAN 130 and WAN 110. In particular, the communication resources include those related to data link 122 coupling LAN 130 with WAN 110, and may also include resources related links or points of congestion within WAN 110 itself. Access device 220 implements policies related to communication with a number of other sites across WAN 110. Some sites,
35 such as site 150, do not include an access device, while other sites 250 do include an

access device **220**. In situations in which two sites **250** are each configured with an access device **220**, those access devices can work together to pass data according to communication protocols that are tailored to the limited capacity data links joining the sites. It should be understood that although data links **122**, which couple sites **150** and **250** to WAN **110**, may be the limiting communication resources, the invention is also applicable to situations in which a communication resource within WAN **110** limits data rates between the sites. For example, in a situation in which the sites are coupled by a frame relay system, the communication rate between sites may be limited by the leased data rate within the WAN. Also, in alternative embodiments, access device **220** may be introduced at other points on paths coupling the sites, for example at the periphery of WAN **110**, or at locations within WAN **110**.

At each site **250**, which is configured with an access device **220**, the access device is coupled to router **120** over a high-speed data link **222**, such as a 10 MB/s or 100 Mb/s Ethernet link, while the router is coupled to WAN **110** over a substantially slower rate data link **122**. Access device **220** is also coupled to one or more computers **140** over a high-speed data link **224** and LAN **130**. For example, LAN **130** includes a hub coupling computers **140** and access device **220**, or may include a number of sub-networks coupled by routers. Access device **220** has the capability to pass data from LAN **130** to router **120** at rates greater than those which can be passed out over data link **122**, which would result in outbound congestion at router **120**, but is configurable to avoid such congestion by limiting the rate data is sent from it to router **120** over data link **222**.

Access device **220** also implements policies that relate to inbound data that arrives at site **250** over data link **122** and router **120**. These policies are designed to affect the rates at which different inbound data streams are sent from their respective source computers, thereby reducing congestion within WAN **110** caused by the limited capacity of data link **122** for the destination site. For instance, one approach implemented by access device **220** is to use flow control provisions at the transport layer to limit the amount of data the source computers send to through the device. Referring to FIG. 3, access device **220** is implemented using a general-purpose computer, which executes a variant of the UNIX operating system. The computer includes a processor **330** coupled to a network interface **310**, which provides a link to LAN **130**, and a network interface **320**, which provides a link to router **120**. The access device also includes a program storage **350** for holding software which when executed implements various functional elements that are described below, and working memory **340**, which is used to hold temporary data, such as communication packets passing through the access device. Each network interface **310** and **320** has a different media access controller (MAC) address,

which allows devices connected to it to address it at the data link communication layer. In alternative embodiments, not all the functional elements are implemented in software, and other circuitry may additionally be used to process data packets as they pass through the access device.

5 Referring back to FIG. 2, access device 220 functions as a bridge from the point of view of LAN 130 and router 120. That is, unlike a router, which has a network layer address for each of its ports, access device 220 does not necessarily have a network address (e.g., an IP address) that is “visible” to computers 140 that pass data through it to WAN 110. Since access device 220 acts as a bridge, when it is inserted in the path
10 between router 120 and LAN 130, network layer software does not have to be reconfigured at computers 140 or in routers in LAN 130 in order to have the access device pass data between router 120 and LAN 130.

In this embodiment, the data link layer uses the Ethernet protocol, and the Internet Protocol (IP) at the network layer. As an Ethernet bridge, access device 220 passes
15 Ethernet packets between its network interfaces in much the same manner that a traditional bridge would do so. In particular, when access device 220 receives over data link 224 an Ethernet packet addressed to the MAC address of router 120, it processes that packet for transmission over data link 222 to the router. Similarly, when it receives an Ethernet packet on data link 222 addressed to a device accessible over data link 224, it
20 processes that packet. Access device 220 supports standard bridge protocols that allow devices, such as hubs, in LAN 130 learn the MAC address of router 120. Note that if additional computers were coupled between access device 220 and router 120, for example, using a hub between the access device and the router, access device 220 would not process Ethernet packets passing from router 120 to those computers.

25 In alternative embodiments, additional network layer protocols may be supported on LAN 130 and passed between sites over WAN 110. WAN 110 may support various network layer protocols directly, for example by providing fixed data connections between particular sites. If WAN 110 is an IP-based network, such as the Internet, router 120 may encapsulate traffic that uses the additional network layer protocols in IP packets
30 for transmission over WAN 110.

For certain operations, such as configuration and maintenance or when functioning as a cache server, access device also functions as a separate computer with its own IP address it uses in communicating with computers 140 at that site, or with other computers over WAN 110.

35 Referring to FIG. 4, access device 220 includes a number of logical elements, which are implemented by software executed on the general-purpose computer that hosts

the access device. Data passes through the elements of the access device to provide communication between LAN 130 and router 120. Data from LAN 130 to router 120 enters on a data path 412 and exits on a data path 428, while data from router 120 to LAN 130 enters on a data path 422 and exits on a data path 418. Internally, access device 220
5 can be configure to operate in a variety of operating modes, and to pass data through alternative data paths between its elements.

In a first operating mode, access device 220 simply monitors traffic that passes between LAN 130 and router 120. This operating mode may be used, for example, when the access device is first introduced on the data link coupling router 120 and LAN 130.

10 Data from LAN 130 is received over data path 412 by a packet processor 410. Packet processor 410 examines the content of a packet it receives over data connection 412. If the packet is addressed to the MAC address of router 120, packet processor 410 passes the packet through queues 430 to packet processor 420, which then passes the packet to router 120 over data path 428. If the packet is not addressed to router 120, the packet is
15 discarded. A traffic monitor 460 records the characteristics of the data packet, such as its source and destination addresses, protocol used, and the number of bytes in the packet.

This information is collected to produce a summary of the nature of traffic flowing through the access device, for example, summarizing cumulative byte and packet counts flowing between particular source and destination addresses or using particular protocols.

20 This information is used to present to an operator of the device, in part, to aid the operator in further configuration of the device. In this monitoring mode, data packets flowing from data path 422 through queues 430 and out on data path 418 are also monitored.

In a second operating mode, access device 220 performs additional processing on
25 packets that flow between router 120 and LAN 130 rather than simply passing them through. This additional processing is typically used in addition to the monitoring of the first operating mode, and may also be used independently. In the second operating mode, packet processors 410 and 420 make use of configuration data 450 to determine how to process packets that arrive at the access device. Considering a packet that arrives on data
30 path 412 from LAN 130, packet processor 410 identifies an appropriate destination for the packet, which can be queues 430 or protocol stack 470. Processing of packets using protocol stack 470 and proxy applications 480 is described further below. When packet processor 410 passes the packet to queues 430, it identifies a particular one of a number of outbound queues in which to enqueue the packet. A scheduler 440 monitors the
35 packets waiting in queues 430 and determines when they should be transmitted to router 120. Scheduler 440 makes use of configuration data 450 to determine which packets

waiting in queues **430** to dequeue to packet processor **420** for transmission to router **120**. In general, scheduler **440** dequeues packets from queues **430** only as fast as it is authorized to dequeue packets, and no faster than they can be processed by router **120** and subsequent data links thereby avoiding congestion at the router.

5 In general, scheduler **440** controls each direction of data flows relatively independently. Note however, that since transport layer protocols, such as TCP, make use of acknowledgment packets flowing in the reverse direction than the data-bearing packets, packet processors **410** and **420** each perform functions related to both directions of data flows.

10 Access device **220** processes packets passing from router **120** to LAN **130** in a similar manner. Packets pass through packet processor **420** to queues **430**. Scheduler **440** dequeues the packets to packet processor **410**, which passes the packets to LAN **130**. Although access device **220** is coupled to LAN **130** over a high-speed data link, scheduler **440** dequeues inbound packets from queues **430** at that data rates allocated to
15 the various inbound flows. Access device **220** controls the amount of data that source computers send without acknowledgment by adjusting a transport-layer flow control window size in a technique known as “rate shaping.” By explicitly controlling the window size for particular flows, access device **220** is able to fairly allocate the window size among different flows in a particular class, for example, by maintaining an equal
20 window size for all flows in a particular class. Also, by throttling the individual inbound flows according to the configured policies, end-to-end flow control mechanisms may also reduce the rates at which data is sent on flows that are exceeding their allocated bandwidth.

Configuration data **450** includes a policy table **452**, which holds data that
25 describes the various policies by which scheduler **440**, packet processors **410** and **420**, and other elements of access device **220** operate. For each particular data flow, configuration data **450** includes an entry in a flow table **454**. Packet processors **410** and **420** use the flow table to route packets of outgoing data flows. Configuration data **450** also includes a network table **456**, which holds data used in processing involving proxy
30 applications **480**.

Data flows passing though access device **220** are characterized by the access device according to some or all of their network, transport, and application layer protocols, and by their source and destination. The source and destination of a data flow for IP-based data flows includes both a host address and a port number. Therefore, IP-
35 based flows are characterized by five quantities: source host address, source port, transport protocol, destination host address, and destination port, and may be

characterized further by the application layer protocol and application layer data, such as data that identifies requested information.

Policy table **452** specifies how different classes of inbound or outbound flows are to be processed. Policy table **452** includes a number of records, each of which identifies a class of flows and conditions when the policy should be applied and a set of attributes or actions that are associated with the class of flows as a whole, or to individual flows in that class. A particular policy may have a number of different attributes. The policy may identify times during which it should be applied, such as "Tuesdays from 2:00 to 4:00." A policy may also be applicable only to a particular class of data flows. A class may be identified by the direction of its flows, inbound or outbound. A class of IP-based flows may be identified by constraints on the five quantities that characterize the flows. For example, class of flows may be specified by destination host address, a destination port that is a well-known port number for an application, a transport protocol, such as UDP or TCP, or any combination of characteristics. Classes of flows may also be specified by application layer protocols used, such as FTP or HTTP, and may additionally be specified by payload data that is transported at that application layer, for example by a URL that is transported in an HTTP payload. As described below, records are added to flow table **454** as new data flows are detected. To avoid the table growing without bound, the table is aged. Entries associated with flows that have been inactive for the longest time, or which have been explicitly closed, are discarded to make room for new records.

A policy can identify a minimum bandwidth and a maximum burst bandwidth that is available to the class as a whole. The policy can also identify attributes of flows that belong to that class. The policy can identify a priority, a minimum bandwidth and maximum burst bandwidth of each flow in the class. The policy can also identify admission control characteristics for the class. For example, an admission control characteristic may specify that an additional flow for a class is only admitted if the additional and existing flows of the class consume through their minimum bandwidths a total bandwidth that is less than the maximum bandwidth for the class, or consume a total bandwidth that is less than the maximum burst bandwidth for the class and the burst bandwidth is available. A policy for a class may also identify that flows in that class should be diverted ("hijacked") to a particular proxy application of proxy applications **480** (FIG. 4) rather than being passed directly through queues **430**.

Referring to FIG. 5, which illustrates packet processor **410**, inbound packets are first processed by a packet classifier and redirector **510**. When packet classifier and redirector **510** detects a new flow of one of the classes defined in policy table **452**, it creates a new entry for that specific flow in flow table **454**, and that entry indicates the

flows priority and bandwidth, and whether the flow is to be redirected. For flows that are not redirected, packet classifier and redirector 510 passes data packets for input data flow 412 over data flow 414 to queues 430. Referring to FIG. 6, data packets on flow 414 are accepted by queues 430 and stored in one of a number of outbound queues 610. Each
5 outbound flow in flow table 454 is associated with a different one of outbound queues 610. Inbound data flows are handled in a like manner. Packet processor 420, which internally has the same structure as packet processor 410 (FIG. 5), passes data packets to inbound queues 620 (FIG. 6) each of which is associated with a different inbound flow.

Referring again to FIG. 5, packet processor 410 also includes a rate shaper 530 on
10 the inbound data path. Many transport-layer protocols include end-to-end acknowledgments. In TCP, an acknowledgement includes a field that indicates to a sender the amount of data (a "window size") that it may send without acknowledgment. This field is typically used for window-based flow control. As data packets pass from a source computer 140 (FIG. 2) over data flow 412 and on to their destination,
15 acknowledgement packets pass back through rate shaper 530. For TCP-based flows, rate shaper 530 modifies the acknowledgement packets to control the rate data is sent for those flows, thereby controlling the depth of outbound queues 610 (FIG. 6) for those flows. This mechanism is particularly useful for TCP-based flows. In TCP, when a flow is initially established, the window size may be too large and then converge slowly to a
20 smaller value based on feedback from the destination. Using rate shaper 530, the initial window size can be set smaller thereby not having to rely on feedback from the destination to reduce the window size. Rate shaper 530 can also modify the maximum requested segment size for packets in a flow. This mechanism is used to cause a source of relatively low priority data flow to use smaller packets so that a higher priority data
25 flow does not suffer long latency when it gets queued behind a long low-priority packet. Also shown in FIG. 5 is an address translator 520, which is used for some flows that make use of proxy applications 480 (FIG. 4). Operation of address translator 520 is described further below.

Referring back to FIG. 4, scheduler 440 implements a class-based scheduling
30 algorithm to determine which flow should be serviced next in queues 430. In this embodiment, the scheduling algorithm follows the approach described in "Link-sharing and Resource Management Models for Packet Networks" by Floyd and Van Jacobson (IEEE/ACM Trans. on Networking, 3(4), Aug. 1995), which is incorporated herein by reference. Scheduler 440 determines an amount of data that it can release from each
35 queue. Scheduler 440 computes these amounts so that higher priority queues receive their minimum guaranteed bandwidth before lower priority queues, and if all the queues

can receive their minimum bandwidth, then higher priority queues receive bandwidth up to the maximum bandwidth before lower priority queues. .

Returning to the classification of data flows that was introduced above, there are situations in which a static specification of a destination port, for example, is not adequate to identify a server application for which it may be desirable to specify a particular policy.. In some situations, an interchange between a client and server using an application layer protocol may include the server identifying a particular host address or port number to which the client should form a second related data flow. In an alternative embodiment, proxy applications 480 monitor the first application layer connection in order to intercept the identification of the host and port for the related data flow, and modify flow table 454 so that the related flow may be processed according to an appropriate policy. The FTP protocol is an example in which the port index for a related data flow is set up in a first application layer data flow. Another example in which application layer data is used to classify a flow is in an HTTP flow where a URL embedded in the flow may define the class of that flow.

Another situation in which static specification of source and destination host and port addresses may be inadequate is when server systems use a "discovery" mechanism. In such a mechanism, a client requests from a first server the address of the actual server that can provide service. An example of this type of mechanism is in a Citrix system in which a client requests and identification of an application server from a first server. The first server provides in an application layer data flow the host and port address for contacting the application server. Another example involves a client which broadcasts a request for servers of a particular type to identify themselves, and in response, one or more servers send their host address and port with which the client should communicate. Packet processor 410 detects these broadcast requests and server replies for a configured class of discovery requests, and creates flows in flow table 454 based on the responses from the servers.

As introduced above, a policy may specify that a class of inbound or outbound flows be diverted for processing by a proxy application rather than being simply passed through access device 220. Proxy processing may be used for inbound or outbound flows. The discussion initially focuses on flows that are created by a computer 140 for communication with a remote computer. Note that the computer that establishes the flow is not necessarily aware that access device 220 will perform proxy processing. This property is termed "front-end transparency." Depending on the type of proxy processing, the server computer may also be unaware that access device 220 is performing diverting

the flows and performing proxy processing. This property is termed “back-end transparency.”

Referring to FIG. 7, proxy applications **480** performs a number of different types of proxy services. A first type of proxy service relates to multiplexing multiple data flows within a single transport layer protocol data stream coupling access device **220** and another access device **220** at another site. A multiplexing proxy **710** implements a type of multiplexing is described in co-pending patent application no. 08/886,869, “Apparatus and method for improving throughput on a data network,” which is incorporated herein by reference. Alternative embodiments use other well known approaches to multiplexing, or “tunneling,” multiple data flows, for example to implement virtual private network (VPN) arrangements coupling sites **250**. Note also that although described in terms of access devices **220** at different sites **250** cooperating to implement the multiplexing arrangement, a proxy application of an access device **220** may alternatively cooperate with a dedicated server at another site that is not part of a similar access device **220**.

A second type of proxy service performs application layer processing. An instance of this type of service is HTTP proxy **720**. HTTP proxy **720** includes a cache **722** for holding data that have been transferred to the site of the access device, thereby allowing subsequent requests from client computers at the site to be served from the cache rather than from their original server computers. Another instance is FTP proxy **730**, which monitors a control channel of communication between a client and a server computer, and modifies records in flow table **454** according to data flows that are established using the control channel.

A third type of proxy modifies a data flow. Compression proxy **740** compresses the packets of a data flow for transmission over WAN **110**. At a destination site, a compression proxy **740** decompresses the packets for transmission to their destination.

Referring back to FIG. 5, when packet classifier and redirector **510** receives a packet from data flow **412** from LAN **130**, flow table **454** may indicate that the packet is to be directed to a specified one of proxy applications **480**. If this is the case, the packet is sent over data flow **472** to protocol stack **470**. Note that the source computer does not have to be reconfigured to perform the redirection. In this embodiment, protocol stack **470** is a modified version of a TCP/IP protocol stack that is standard on the UNIX-based host platform. In particular, protocol stack **470** is such that packets that are not addressed to the local host are not discarded but are rather passed up the stack to the application that is listening for data on the specified port. When a packet is redirected by packet classifier and redirector **510** to protocol stack **470**, a flag is associated with the packet indicating

that it is a redirected packet, and the packet is sent to a port that is associated with the proxy application that is to service the packet. The proxy application receives the packet, which indicates the original source and destination address, from protocol stack 470 and processes it.

5 Depending on the nature of the proxy application, the data carried by the received packet follows one of a number of paths. Consider first the path for a flow that is multiplexed by multiplexing proxy 710. Note that the connection between multiplexing proxy 710 and a corresponding multiplexing proxy 710 at another access device 220 at another site 250 makes use of a transport layer connection whose source and destination
10 network (IP) addresses are the access devices themselves. That is, as a host for the proxy applications, access device 220 acts as a host that is bridged at a data link layer with router 120. Note that if multiple flows were multiplexed into one data stream without involvement of scheduler 440, the aggregated data stream could be managed and subject to an overall policy, but scheduler 440 would not enforce detailed policies governing the
15 individual flows. Therefore, when multiplexing proxy 710 receives a data packet that is to be multiplexed, it passes back to packet processor 410 a marker, or placeholder, for that packet that is queued in queues 430. Each individual flow that is to be multiplexed has a separate queue. When the marker reached the head of the queue and is dequeued by scheduler 440, packet processor 420 notifies the proxy application that the packet can
20 now be sent, and the proxy application sends a next portion of the aggregated data stream, which includes data corresponding to the dequeued marker, over data path 478 for transmission over data path 428 to router 120. In this way, although the proxy application is responsible for the arrangement of the data in the multiplexed data stream, scheduler 440 is responsible for metering out the flows within the multiplexed data
25 streams.

As described above, multiplexing proxy 710 is not “back-end transparent.” That is, outbound data packets from multiplexing proxy 710 have a source address that corresponds to the host address of the access device and a port address that is associated with the proxy, rather than the host address of the source computers for the individual
30 flows. Replies accepted by access device 220 from router 120 that are destined for the multiplexing proxy are directed to the proxy by packet processor 420, without needing to consult flow table 454.

Other proxy applications are “back-end transparent” so that the source address of the packets that are received at the destination is that of the source computer not the
35 access server. This transparency makes use of address translator 520 in packet processor 420. (Note that FIG. 5 illustrates packet processor 410; address translator 520 in packet

processor 420 accepts input on data path 478 and sends them through rate shaper on data path 428 to router 120.) An example of a back-end transparent proxy application is HTTP proxy 720, which functions as follows. A packet containing an HTTP request for a particular "web page" is redirected by packet processor 410 to HTTP proxy 720

5 according to flow table 454. Note that this redirection policy may specified as a function of the client or server addresses, or optionally, as a functions of particular web pages that are requested. HTTP proxy 720 includes a cache 722. If the requested page is already cached, and configuration data indicates that the cached data is not yet too old, then the request is handled by HTTP proxy 720 by sending a reply over data path 474 to packet

10 processor 410. The packet has a source address that makes it appear to come from the server computer so that the client computer is not necessarily aware that the content was cached. If the page is not cached, then HTTP proxy 720 attempts to obtain the page from the server. HTTP proxy 720 sends a request to the server computer over data link 478 to packet processor 420. However, in order to achieve back-end transparency, packet

15 processor 420 modifies the source address to appear to have come from the client computer. When the server computer replies with the data, rather than directing the packets directly to the client computer, packet processor 420 redirects them back to HTTP proxy 720, which stores the data in cache 722, and passes the data to the client computer as in the case that it already had the data in its cache. Packet processor 410 and

20 420 make use of network table 456 to perform this translation of source addresses. If for some reason the request from HTTP proxy 720 to a server computer results in an error, for example because the server is not responding or because the requested page is not available or as a result of a timeout, rather than sending an error message from HTTP proxy 720 to the client computer, HTTP proxy 720 passes the original request to the

25 server computer, and a second error message is passes through the access device to the client computer without processing by the HTTP proxy 720, thereby maintaining front-end transparency. In this approach, HTTP proxy 720 does not acknowledge a request from a client computer until it has established a connection with the server, and if it fails to establish the connection, relies on the server computer sending the error message

30 directly to the client computer. As with multiplexing proxy 710, HTTP proxy 720 uses markers that pass through queues 430 and that are dequeued by scheduler 440 according to the allocated bandwidths and priorities for the various flows. In this way, for example, HTTP access to some content may receive a higher priority or a greater bandwidth allocation than HTTP access to some other content.

35 In an alternative embodiment, HTTP proxy 720 is designed not to be back-end transparent. Servers receive requests with a source address of the access device.

Provisions in the HTTP application layer protocol for caching are used to identify requests from the different clients.

In an alternative embodiment, rather than having cache 722 as an integrated component of HTTP proxy 720, the cache may be hosted on a different computer. The cache may then be accessed using a network file server protocol, or alternatively, the requests can be sent from the HTTP proxy to a web caching server, for example, according to the web cache control protocol (WCCP).

FTP proxy 730 handles file transfers according to the file transfer protocol, FTP. FTP makes use of a control data flow which is used by a client and a server to establish separate data flows for the actual file transfers. FTP proxy 730 intercepts the control data flow in a front-end and back-end transparent manner. However, rather than also intercepting the separate data flows for the data transfers, it detects the establishment of the separate data flows, and modifies flow table 454 to pass the data directly through queues 430 according to an appropriate policy for those data flows.

A compression proxy 740 intercepts data packets on flows redirected to it, compresses the data payload, and sends the compressed payload out in a front-end/back-end transparent manner. At the other end, a corresponding access device redirects the compressed packets to a corresponding compression proxy 740, which decompresses the packets and send them on to their destination.

In order to support efficient transfer of data through proxy applications 480, protocol stack 470 has a provision to keep the data payload of packets in the operating system kernel. In normal operation of the UNIX operating system, when a packet is passed through a protocol stack to an application, which executes in a user address space, the packet is copied from the kernel address space to that user address space. Then when the packet is sent back down the protocol stack, it is one again copied, this time from user space to kernel space. Protocol stack 470 has the provision to pass header information from kernel space to user space and back, but to keep the data payload in kernel space. This is useful for proxy applications that manipulate the header information, for instance in multiplexing data streams, without needing to manipulate the data payload.

In an alternative embodiment, a proxy application may communicate with a corresponding proxy application at another site, but rather than passing data over LAN 130 to a computer 140, another communication path is used. In one such embodiment, a proxy application is supports voice-over-IP communication. The proxy application is coupled to a voice PBX. The proxy application provides a gateway function between the PBX and WAN 110. Using the policy management features of the access device, particular telephone connections can be guaranteed a minimum bandwidth, and the class

of telephone connections can be limited in its use of the available bandwidth. Admission control mechanisms in the access device can also be used to limit the number of telephone connection based on the available resources. For example, if the access device cannot accept a telephone call, it can be placed using traditional telephone switched circuits as an overflow mechanism.

As introduced above, access device **220** includes a monitoring mode in which statistics about different classes of flows are collected. Access device **220** implements a graphic user interface (GUI) that integrates monitoring, reporting, and policy specification. Using the GUI, a user, such as an administrator of the device, can monitor application traffic in the network and adjust the network behavior to enhance application performance.

When the user launches GUI he is presented with a monitoring screens, illustrated in FIG 8. The user can monitor applications by protocol (Ethernet, IP, TCP and UDP) or by IP address. The user can see the top 10 protocols that currently take up the largest percentage of the available bandwidth. From the policy configuration screen the user can add a new policy to provide traffic shaping for the particular protocol type. The user can click on any of the protocols listed on the screen. This brings up a pop-up box that allows the user to add the selected protocol to a policy.

The layout of a monitoring screen **800** is illustrated in FIG. 8. Screen **800** is divided into link sections **820**, each associated with a limited capacity link. In the discussion above, access device **220** is described as scheduling traffic for a single data link **122** (FIG. 2), however, in general, an access device may be responsible for separately scheduling multiple links. For instance, an access device **220** at a server site **250** may be responsible for scheduling traffic to client sites **150** at which there is no access device. Screen **800** includes an inbound section **810** and an outbound section **812** for each link. In each link section **820**, an overall utilization bar graph **830** show a first segment **832** corresponding to in-use bandwidth for the link, a second segment **834** for the allocated bandwidth, and a third segment **836** showing the excess burst bandwidth reserved on the link. In each of the inbound and outbound sections for the link, a pie graph **840** and **842**, respectively, shows the relative utilization by different classes of flows, for instance by transport layer protocol. Link section **820** also includes a class-specific section **822** in which each of a number of classes includes numerical quantities **850**, such as in-use, allocated, and burst bandwidth, as well as a bar chart **852** or the same format as bar chart **836** for the entire link. Flows that are not within a defined class are shown in a "other" class.

A user can select one of the define classes of flows, or the “other” class, in order to configure a policy for the flow, amend the definition of the class, or define additional classes, for example to partition an existing class. By selecting a class of flows on screen 800, a policy configuration screen 900 is displayed (FIG. 9). Here the user can set the name 910 and direction (inbound, outbound, or both) 912 of the flow, bandwidth requirements for the application 920, amount of bandwidth it allows to borrow (burst) 922, priority 924, per-session bandwidth and admission control (what to do with the connections that cannot be given the request amount of bandwidth) 926. The user can also set features and parameters of the proxy application 928. For example, the user can set HTTP caching to be on or off for inbound or outbound traffic. Since the device controls both traffic related features (bandwidth, priority, etc.) and proxy application related features (caching, etc.), the GUI provides a single interface for setting the characteristic of traffic and proxy application features.

In alternative embodiments, access device 220 is deployed at locations other than at the sites of client or server computers. For example, an access device 220 can be deployed at a “point of presence” (POP) of WAN 110. Similarly, access devices can be deployed within WAN 110, for example at peering locations between different portions of the WAN.

Referring to FIG. 10, in an alternative embodiment, an access device 220A includes the logical elements shown in FIG. 4. In addition, access device 220A includes a bypass switch 1010 that maintains connectivity between LAN 130 and router 120 when access device 220A loses power or fails to operate correctly.

The electrical connection between a port 1060 and a controller 1062 that form network interface 310A is broken in this embodiment and the port and controller are connected to bypass switch 1010. Similarly, port 1070 and controller 1072 are connected to bypass switch 1010. In normal operation, bypass switch couples port 1060 to controller 1062 through a switch SW1 1030 and hub 1020, and couples port 1070 and controller 1072 through a switch SW2 1040.

Switch SW1 1040 is toggled depending on whether access device 220A is powered up. When the access device is powered, switch SW1 bridges terminals 1031 and 1032. Hub 1020 is also powered. Therefore, packets arriving at port 1060 are passed through to controller 1062. When the access device does not receive power, switch SW1 1030 bridges terminals 1031 and 1033. Terminal 1033 is electrically connected to port 1070. Therefore, when the access device does not receive power, ports 1060 and 1070 are electrically connected and it is as if access device 220A were removed from the

circuit. Since access device **22A** acts as a bridge, computers **140** and router **120** do not have to be reconfigured to maintain connectivity between them.

Switch SW2 **1040** is toggled based on the software being enabled or disabled. In the enabled state, switch SW2 bridges terminals **1041** and **1042**, which provides a direct
5 electrical connection between port **1070** and controller **1072**. If the software is disabled, switch SW2 bridges terminals **1041** and **1043**. This connects port **1070** to hub **1020**. Therefore ports **1060** and **1070** are bridged through hub **1020**, and access device **220A** is logically out of the circuit coupling router **120** and computers **140**. In this mode in which the software is not enabled, packets flowing between ports **1060** and **1070** are also passed
10 to controller **1062** through hub **1020**. This allows access device **220A** to operate in a monitoring mode in which it monitors and records statistics of data flows between the ports, but does not affect their flow in any way.

It is to be understood that the foregoing description is intended to illustrate and not to limit the scope of the invention, which is defined by the scope of the appended
15 claims. Other embodiments are within the scope of the following claims.